

Eyad Sharaf Almasri

Senior Front-end Developer

✉ eyadsharafalmasri@gmail.com | ☎ (+963)988402291 | 🏠 Damascus - Syria | 🌐 github.com/Eyad99

🌐 linkedin.com/in/eyad-sharaf-almasri/ | 🌐 eyadsharafalmasri.com

Summary

Senior Front-end Developer with over 4 years of experience building high-performance web applications using React.js, Next.js, and TypeScript. Led cross-functional teams to deliver scalable e-commerce and educational platforms, optimizing user experience and deployment pipelines. Passionate about creating responsive, user-centric solutions and driving innovation in collaborative environments.

Skills

- **Web Technologies:** HTML5, CSS3, SCSS, Less
- **Languages:** JavaScript, TypeScript
- **Frameworks & Libraries:** React.js, Next.js, React Query, Redux, Zustand, Tailwind CSS, Shadcn/UI, Material-UI, Ant Design, Reactstrap, Framer Motion
- **Testing & Tools:** Jest, Cypress, Git, Docker, Storybook, Figma
- **Concepts:** Design Patterns (MVC, Singleton, etc.), SOLID Principles
- **Project Management Tools:** GitHub, GitLab, Azure, Jira, Trello
- **Professional Skills:** Agile Methodologies, Team Collaboration

Work Experience

Frontend Team Lead & Co-Founder - Godev, UAE | Jun 2022 – Present

- Led a team of 3 front-end developers to transform initial concepts into fully integrated web applications using React.js and Next.js.
- Directed end-to-end project lifecycles, from UI/UX design to deployment, enhancing cross-device compatibility and user engagement.
- Managed CI/CD pipelines and production servers, ensuring 99.9% uptime and seamless post-launch performance.

Frontend Developer - Ugarit Technologies LTD, Canada | Dec 2021 – Aug 2024

- Spearheaded the front-end project lifecycle, from conceptualization to deployment, orchestrating planning, design, and implementation of core features to deliver a seamless user experience.
- Reduced API latency by 30% with React Query.
- Collaborated with designers via Figma to implement pixel-perfect UI components.

Frontend Developer - Cubeta, UAE (Part Time) | May 2021 – Jan 2023

- Developed the frontend project from inception, managing the full lifecycle of development, including design, coding, and implementation.

Frontend Developer - Big Bang, Syria (Full Time) | Apr 2021 – Sep 2021

- Built and deployed responsive web apps with Next.js and Ant Design, enhancing accessibility across devices.
- Streamlined deployment processes, achieving 100% successful migrations to live environments.

Projects

Street League (Multi-vendor E-commerce Platform)

- Built a football-focused marketplace using Next.js and Tailwind CSS, enabling gear purchases and ground bookings.
- Integrated payment gateways and custom clothing design features, serving 10K+ users.

Guidance (E-learning Platform)

- Developed an interactive platform with React.js, React Query and Redux, featuring forums and role-based access.
- Built collaborative features, including forums, messaging, and file management, boosting student engagement by 15%.
- Reuse shareable content from different e-learning platforms(SCORM package).
- Integrated frontend with a microservices-based backend via REST APIs, ensuring seamless data flow and scalability.
- Deployed app using Docker containers for scalable infrastructure.

Dtic (Single-vendor E-commerce Platform)

- Created a streamlined shopping experience using Next.js, optimizing order management for 2K+ monthly orders.

Rush (Delivery Management System)

- Engineered a delivery app with React.js and TypeScript, integrating a loyalty program and digital wallet.
- Implemented a Delivery Management System, reducing order processing time by 25%.

Education

TIC Software Engineering Branch


Computer Technical Institute, Damascus University | Sep 2018 – Oct 2020

Languages

English - Professional Working Proficiency

Arabic - Native

Achievement

Earned a Certificate in Web Development from Johns Hopkins University, mastering modern frontend technologies. 

Completed Advanced Frontend Development training at New Horizons.

Recommendations

Big Bang Company 